

# Getting out of check



In each of these pictures, you are playing white and have to get out of check. There are three possible ways of getting out of check that you should look for:

**C**apturing the piece that's saying check, **B**locking the check and moving the king **A**way.

Show the check by drawing a - - - - and a and a

And show how to get out of check by drawing an for your move.

12 chessboard puzzles arranged in a 4x3 grid, numbered 1 to 12. Each puzzle shows a chessboard with pieces placed to create a check situation for White. The pieces are: King, Queen, Rook, Knight, Bishop, and Pawn. The puzzles are designed to illustrate the three methods of getting out of check: capturing the checking piece, blocking the check, and moving the king.